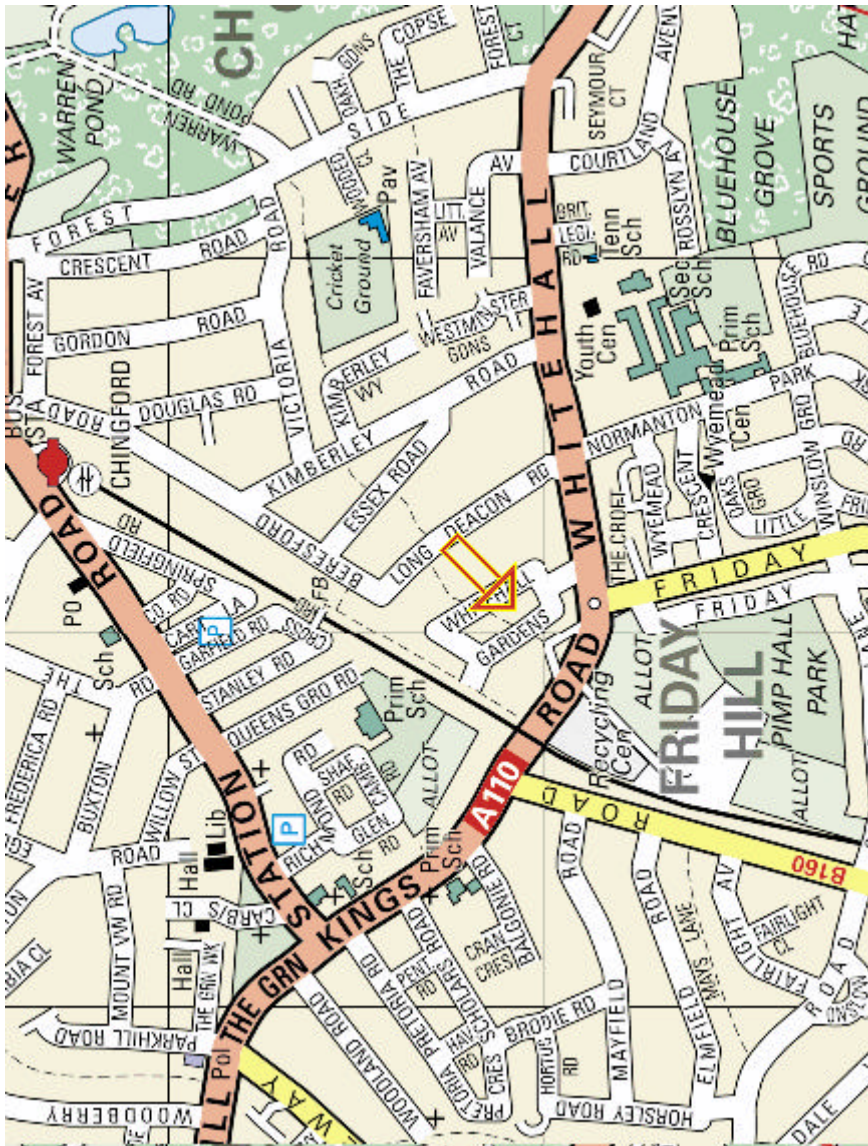


There is NO parking available. The hosts suggest that people park in Normanton Park Road, which is a few minutes walk away.

Whitehall Gardens

E4



GLNE Scout County

invite you to

Chess Competition 2nd March 2008



at

15th Chingford HQ
Whitehall Gardens, E4
nr Kings Head Hill

1:00 - 5:00 p.m.

Times

Cubs are to arrive and book in with the organizing team between 1:00 and 1:30 p.m. The competition is expected to finish by 4:30 p.m.

Rules

Entries

Each District may enter up to four Cubs with the standard restrictions on age (over 8, under 10½).

Each player is expected to know the basic moves of each chess piece and the principles of mate and checkmate.

System

The players will be using a Swiss System to determine the winner. This ensures that players are playing against players of a similar skill to themselves. Each game will typically last around 15 minutes.

Scoring

If a player wins by checkmate within the time allowed they are deemed the winner. In the event of the game still running after the time limit a judge will look at the situation. Generally the player who has captured more points worth will be deemed the winner (but this depends on position). In the event of equal points being captured and roughly equal position the game will be declared a draw.

A win will score the players 1 point, a draw ½ point.

Scoring and general admin will be taken care of by the Swiss Perfect Chess program on a laptop. This is to save time but the entire process is transparent and open to inspection.

Rules

The rules will follow the basic structure of the internationally recognized rules. However no time limit for moves will be set.

For Cubs, individual rules may be 'removed' from the game at the organizing teams discretion (e.g. no 'castling' or 'en passant')

Late Entries

A player who misses the first round may receive a 'bye' at the organizing teams discretion. However ALL players are expected to arrive and book in by the deadline time above.

Presentations

All players must be in uniform in time for the presentations at the end of the day.

Score Cards & Results

A score card and full results will be made available online to all players and leaders after the event.

Equipment Required

- Chess Board/Set (standard type, not a novelty set)
- Full Uniform as worn on your Pack night

Contact Numbers

Organising Team

Darren Dowling (Acting ADC Scouts - B&D)	07881650524
Rosemary Oakwell (ADC Cubs - B&D)	07905567224

Player Information

District: _____

Player Names & Emergency Contact Phone Numbers:

1 _____

2 _____

3 _____

4 _____